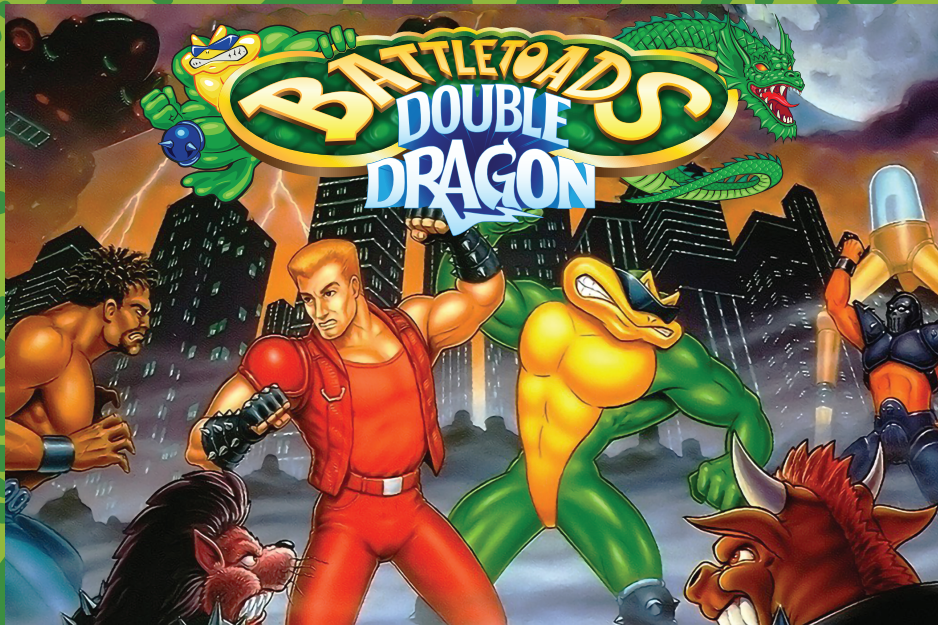




INSTRUCTION MANUAL



SPECIAL THANKS

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JOIN THE CONVERSATION



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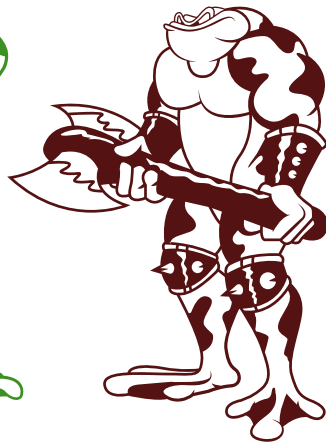
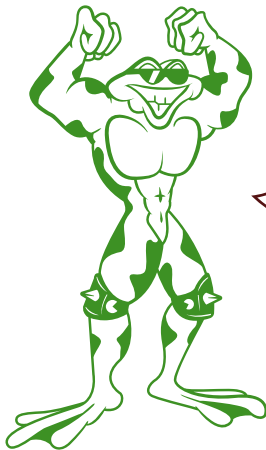
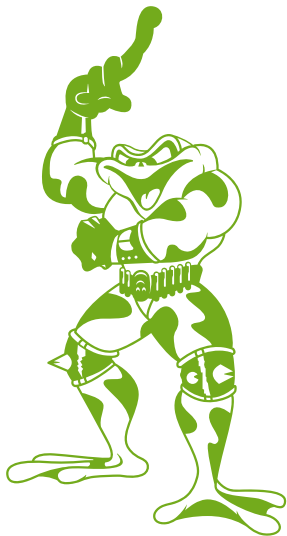


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The Ultimate Team

Following her crushing defeat at the hands of the Battletoads on Ragnarok's World, the humiliated Dark Queen high-tailed it to the outer reaches of the Universe. Months have passed, and the Queen's parting threat of revenge has become a distant memory to Professor T. Bird and the Battletoads - Zitz, Rash, and Pimple.

However, when a mysterious energy beam from outer space renders Earth's military might powerless, and a city-sized spaceship called the Colossus smashes out of the moon, the Professor knows it has to be the Dark Queen trying her latest galaxy-dominating plan.

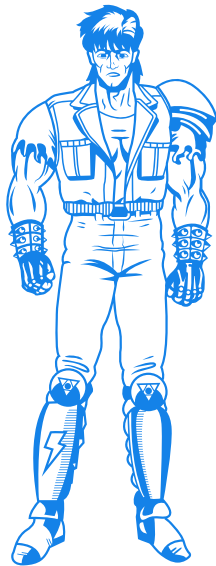
He's right, of course, but what he doesn't realize is that the shady lady's taking no chances this time, and she's cunningly teamed up with the equally shady Shadow Boss!

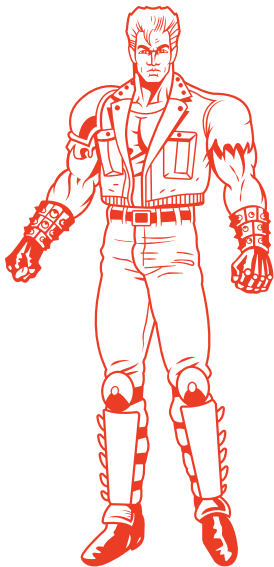


This means that the Battletoads will not only have to fight the Queen and her sidekicks, General Slaughter, Big Blag, and Robo-Manus - but Abobo and Roper, the Shadow Boss' minions, as well!

So that's how it stands 'toads: the Dark Queen's got herself some serious back-up and now she's comin' to take over your Earth - what're ya gonna do about it?

First of all, you're gonna get the sides EVEN! Those terrific twins, Billy and Jimmy Lee, otherwise known as the Double Dragon, are just rarin' to get in on the action, 'specially since the Shadow Boss is their archest of enemies!





After picking up Billy and Jimmy Lee in the Battlecopter, it's time to play space-cadets and intercept the mighty Colossus. Now's the time to get MAD n' Bad, as you begin your epic quest to save Earth from the bad guys.

It's not gonna be easy, Team - the Colossus is a BIG ship and there's bound to be a whole ton of trouble waiting within its neutron shields. And with trouble, comes questions: will the team-up between the 'toads and the dragons be tight enough to defeat the dark hordes?

And if so, will the Dark Queen and the Shadow Boss hang around long enough for you to settle the score? There's only one way to find out, so pick up that controller and play!



Control the Action

Up - Move up

Down - Move down

Left - Move left, double-tap to run

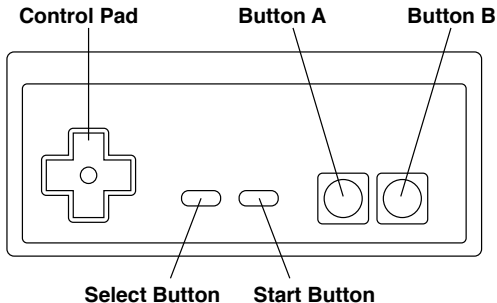
Right - Move right, double tap to run

Select - Choose game type

Start - Start game/pause game

Button A - Jump

Button B - Action, Smash Attack when running





Settle the Score

On the Region Select, choose between NTSC (North America 60Hz) or PAL (Europe 50Hz).

On the title screen, you can choose one of three game modes.

1 Player

2 Players A - Heroes can hit one another

2 Players B - Heroes cannot hit one another

Lives are indicated by the hearts. Get 1-ups to get more.

Energy is indicated by the 6-block meter. Heal with energy pods.

Points are the numbers up top. Knock out enemies for a high score.





The Battletoads



Rash

He is quick to act and loves to show off his slick moves. This 'Toad loves to turn it up a notch with some high-flying attacks.

Zitz

Usually seen as the brains of the group, this crafty 'Toad loves to tinker with machines. You'll see him bust out drills, saws, and more in his Smash Hits.



Pimple

Big, bad, and bulky - he lives by the code of punching until he gets what he wants. He is prone to dive headfirst into a fight and still come out on top.



Smash Hits

Hit an enemy consecutively to do a combo and see a Smash Hit finisher. You can also do a charge hit by running towards an enemy and attacking to send them flying. Get close enough to an enemy and you may be able to grab them for a throw!



Kiss My Fist



Big Bad Boot



Nuclear Knuckles



Battletoad butt



BT Bashing Ball



Swingin' Size 13s



Take out the trash



Bikin' bash



no way back thwack



The Double Dragon Twins



Billy Lee

Known as “the Hammer” to some, he mastered the martial art of Sou-Setsu-Ken at a young age with his twin. He was able to rescue Marian, his girlfriend, from the Black Warriors along with his twin brother, Jimmy.

Jimmy Lee

Called “Spike” in some circles, he’s proven that he is just as fierce a fighter as his brother. Together, the twins have faced off against street gangs and more in their efforts to keep the city clear of crime thanks to their years of experience.





Dragon Force Techniques

Get a special finisher when you complete a combo by attacking an enemy consecutively. Running and attacking an enemy will also give you some breathing room. Walking up next to a baddie and attacking will grab them.



Twistin' Typhoon



Thunderin' Knee



Earthquake Elbow



Flying Dragon Kick



Whizzin' Whirlwind



Side Wall Smash



Take out the trash



Bikin' bash



Jab n' Stab Strike



Objects

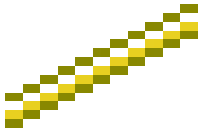


Bonus Pods

Destroy these to find bonus points, weapons, energy, or an extra life!

Explosives

Thrown by certain enemies, these have short fuses. Steer clear when flashing - they're about to go BANG! If you are quick, you can throw them right back at your foes!

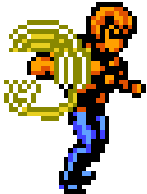


Walker's Leg

Bust up a Walker and you can use its leg as a weapon. It will do more damage than a normal attack.



Objects



Turbo Rope

Essential for traversing through chasms. Press the B Button to throw it and then swing across.

Speeder Bike

Everyone's favorite is back! You are wearing protective gear, right? This ride is not for the squeemish!

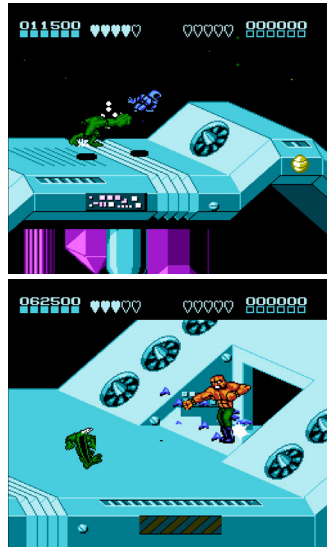




Stages

Tail of the Rat Ship

Hop off the Battlecopter and make your way into the ship by taking out Shadow Marines and other enemies swarming on the top side. After you fight off some Mechno-Mitts, you will run into the big boss **Abobo**. Be quick with your attacks, or he will rearrange your face if you aren't careful!

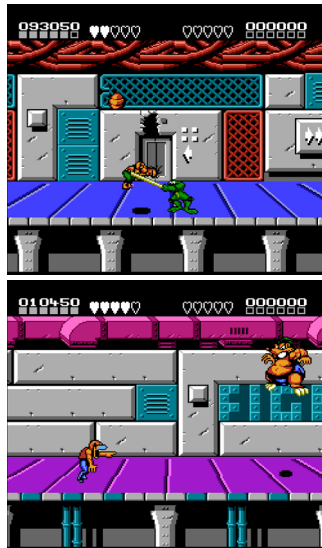




Stages

Blag Alley

Now that you're inside the Colossus, it's time to clear out some rats. You'll deal with Blags, Guidos, explosives, and more. Journey down the elevators deeper into their lair and ride the Speeder Bike through their tunnel. Fend off the Ryders during your trek until you run into the big stinkin' rat himself, Big Blag. Watch out for his jumping attacks!

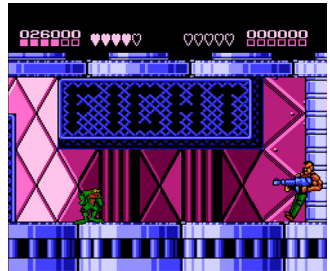
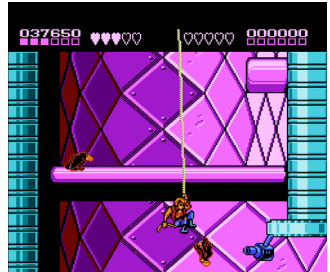




Stages

Ropes 'N' Roper

This time the Toads and Dragons are deep in it! Make your way through the halls using anything you can such as the ropes to descend down further into the ship. Your grip will be tested as you avoid traps and hazards along the way. Waiting for you at the end is **Roper**, a big lug-head with a gun. Duck under his gunfire and show him your fists!

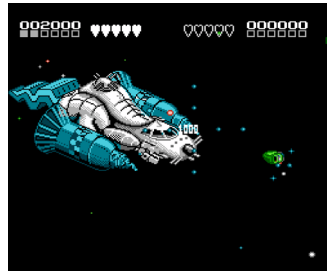
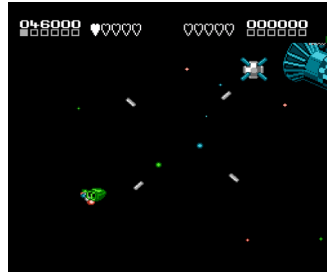




Stages

Ratship Rumble

Take off in your space pod and blast your way through a whole lot of asteroids until you're confronted with the **Ratship**. You'll need to avoid its gunfire while you destroy it piece by piece. Take out their targeting system and engines to finish it off and give the Black Queen a reminder of who she is dealing with!

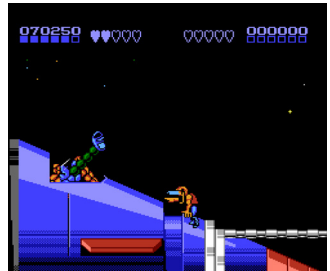
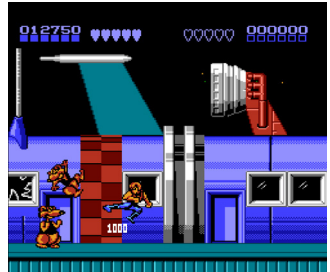




Stages

Missile Mayhem

We got to stop those missiles! You'll start from the back of the rocket and have to fight through rats, goons, and some General Slaughters - big tough guys. Back from the dead is **Robo-Manus** who can fire lasers out of his head! Don't let this extendo-neck bot get the better of you and keep him in the air with your strong attacks.

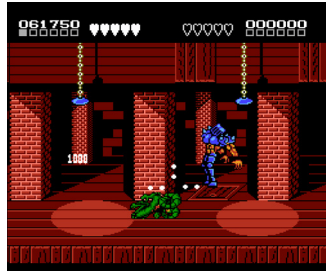




Stages

Shadow-Boss Showdown

With the rocket safely landed, it's time to chase after the Shadow Boss himself! You'll fight your way through loads of Guidos as you venture into the basement where the **Shadow Boss** awaits. Avoid his spikey dash attacks and keep on top of him as he tries to teleport around. With enough attacks, you can make him tap out!



Armageddon II - The Rematch

This is it, Team! You've finally arrived in her lair, and it won't take long before you see the Black Queen firing off her magic fire balls your way. Watch out for her fiery portal and give her the ol' one-two when she shows her evil mug. Keep up with her pace as she speeds up to finally bring her evil plans to an end.



